



JVGC Tuesday Night League 2026 Rules



Website – www.jacksonvalleygolfcourse.com

1. The Tuesday Night League is a 23-week league beginning April 14th, 2026 and ending on September 15th, 2026.
 - a. Players may tee off between 3:00 p.m. and 6:00 p.m.
 - b. There will be two halves with the first half of league ending June 29th, 2026.
 - c. Mid-Season Tournament Date: June 28th at 2:00 p.m. (Shotgun Start) if sign-ups permit. *More than half the league must sign up or the event will be cancelled*
 - d. Season-End Tournament Date: September 19th at 2:00 p.m. (Shotgun Start)
2. The League will consist of 24 teams (or more if available). Each team will consist of four players. A common substitute list will be maintained, and any substitute will be able to play for any league member.
3. League dues are \$200.00/team and will be due by **NO LATER** than May 12th, 2026. Payments must be made in full by the date above or your team will not receive points toward standings. **NO EXCEPTIONS!**
4. A mandatory \$1.00 League Fee will be charged per player each week at the beginning of play. (50% of this is paid out and 50% goes to a League Fund)
 - a. All fees **MUST** be paid in the Golf Shop **BEFORE** play each week. Fees include the \$1.00 league fee, \$2.00 pins, \$5.00 skins, \$13.00 greens fees, and \$8.00 cart fees. **NO EXCEPTIONS!**
5. TNL will be played as Jungle Rules. This means you may lift, clean, and place the ball from anywhere within 6 inches of the original lie and no closer to the hole.
6. Out of bounds can be played as stroke and distance, or with a drop and 2 strokes as per the USGA dropping guidelines. Please ask the Golf Shop for clarification if necessary.
7. All play is from the White Tees. Seniors (age 62 and over) may play from the Gold Tees. Super Seniors (age 70 and over) may play from the Silver Tees.
 - a. Players must indicate which set of tees they will play at the beginning of the season and must play from that set of tees for the entire season.
 - b. White Tee Skins: There will be a gross and a net skins game for anyone playing from the White Tees. If you win a gross skin on a hole, you cannot win a net skin on that hole.
 - c. Senior Skins: There will be a gross skins game available for anyone playing from either the Gold or Silver Tees.
8. Handicaps: All handicaps will remain the same from the previous season for the first 3 weeks of League Play. After the first 3 weeks of play, handicaps are calculated as follows:
 - a. New golfers receive a handicap based off their first night's score taken at 70%. After two weeks, a playing handicap is established.
 - b. Weeks 1-3: Average of all scores
 - c. Weeks 4-6: Drop one high score
 - d. Weeks: 7-9: Drop two high scores
 - e. After 10 weeks: Drop three high scores
 - f. After 10 weeks, we will use only your ten most recent scores to determine handicaps



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- g. Maximum score allowed for handicap purposes is 3 over par on any hole. Maximum handicap of 18 for 9-holes.
 - h. All established handicaps will be cut at 80%.
9. A 10-point system will be used for scoring League Standings. 1 point awarded for each hole for low net score and 1 point for low net total.
 - a. Forfeiture points are as follows: When playing against the course, players will receive 1 point automatically for each Par-3 on their league side. Players will also receive 1 point for each additional net par or better.
 - b. If an entire team fails to show up on a non-cancelled league night, they will receive a score of -10 points.
 - c. Playing the wrong 9 holes results in an automatic forfeit.
 - d. Each team is responsible for posting their scores on the provided scoresheets at the end of each round. Failure to post scores will result in an automatic forfeiture and a score of -10 points for that week.
 - e. Substitutes must write "sub" after their name when posting a score.
 - f. Any ties at the end of the half are broken by using the lowest net total score of 3 combined players from each team on the last night of the half.
10. The first-place team from each half of the season will play each other for the overall first and second places at the end of League. Point money will be paid out to the top half of points earners for the entire season.
11. Players must be at the course on Tuesday evenings regardless of weather. All cancellations will be determined by League Officers and Course Officials no later than 3:00 p.m. on Tuesday of each week.
12. Tournaments: Tournament fees will be approximately \$70-\$75 for non-members (based on previous years). The price is subject to change. The cost of each tournament will include greens fees, cart fees, lunch at turn, prizes, and a closing dinner. Skins and Pins will be included in the fee as well.
 - a. Golfers must have a JVGC Tuesday Night League handicap to be eligible to play in tournaments.
13. Team Captains will act as representatives for all League Meetings.
14. Remember: Replace all divots and repair your ball marks plus an extra on the putting greens.
15. Optional Hole-In-One insurance can be purchased for \$20.00. In the event you score a hole-in-one, you will receive half of the established pot. Each hole-in-one after will receive half of what remains.
16. *New to 2026* A scratch birdie board will be available for \$10.00/person. This must be paid for on a player's first night of league. We will maintain a record of each birdied hole for each paying player. We will pay a prize of 1st, 2nd, and 3rd for the most holes birdied at the end of league.